

Astronomical source detection and background separation via hierarchical Bayesian nonparametric mixtures

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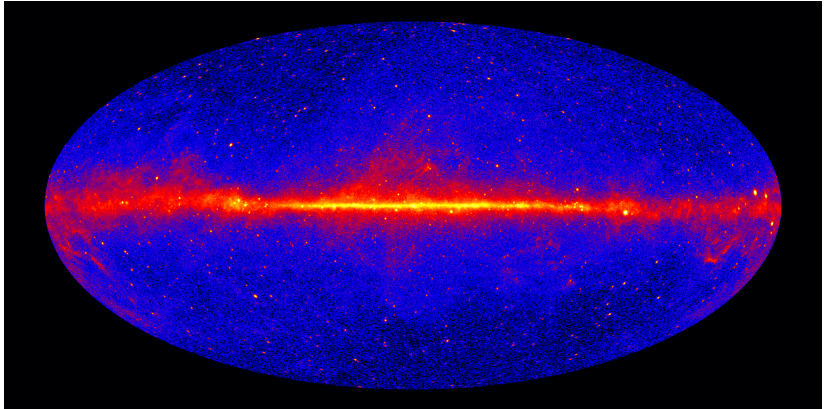
From **University of Padua**:

- Mauro Bernardi
- Alessandra R. Brazzale

from **Imperial College London**:

- David van Dyk
- Roberto Trotta
- Alex Geringer-Sameth
- David Stenning

High-energy astronomical count maps



(Image Credit: NASA/DOE/Fermi LAT Collaboration)

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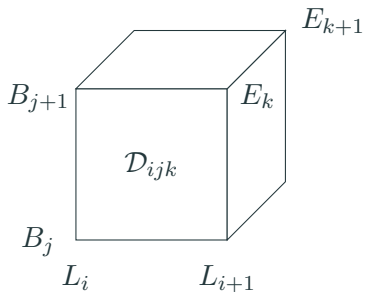
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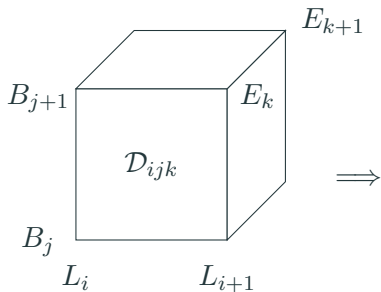
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i	L_DEG	B_DEG	Energy
1	$\frac{L_i+L_{i+1}}{2}$	$\frac{B_j+B_{j+1}}{2}$	$\frac{E_k+E_{k+1}}{2}$
2	$\frac{L_i+L_{i+1}}{2}$	$\frac{B_j+B_{j+1}}{2}$	$\frac{E_k+E_{k+1}}{2}$
\vdots	\vdots	\vdots	\vdots
\mathcal{D}_{ijk}	$\frac{L_i+L_{i+1}}{2}$	$\frac{B_j+B_{j+1}}{2}$	$\frac{E_k+E_{k+1}}{2}$

The astronomical maps

The statistical unit: Photons $i = 1, \dots, n$ with directions

$$\mathbf{x}_i = (x_i, y_i) \in \mathcal{X} = (x_{min}, x_{max}) \times (y_{min}, y_{max})$$

and energy level

$$E_i \in (E_{min}, E_{max}).$$

Two main relevant sources of information:

- Astronomical sources at different levels of energies;
- background contamination.

Start from $\{(x_i, y_i, E_i)\}_{i=1}^n$

Main Goals

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1. **discover** and locate **the high-energy astronomical sources** in a sky map;
2. **quantify** their **intensities**;
3. **distinguish** them from **the irregular background contamination** spread over the analysed area.

A very general statistical model

- $\mathbf{x}_i = (x_i, y_i), E_i$ with $i = 1, \dots, n$ and $Z \in \{0, 1\}$,

$$\mathbf{x}_i, E_i | Z_i = z \sim \begin{cases} s(\mathbf{x}_i, E_i) & z = 1 \implies \text{Source model} \\ b(\mathbf{x}_i, E_i) & z = 0 \implies \text{Background model.} \end{cases}$$

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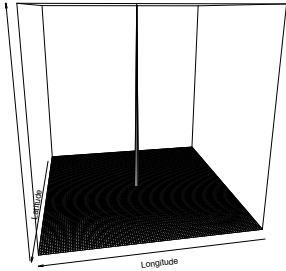
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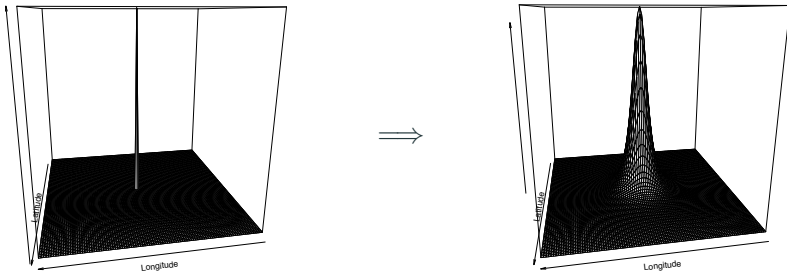
- Given $\delta \in (0, 1)$,

$$f(\mathbf{x}_i, E_i) = \delta s(\mathbf{x}_i, E_i) + (1 - \delta)b(\mathbf{x}_i, E_i).$$

Single source model



Single source model



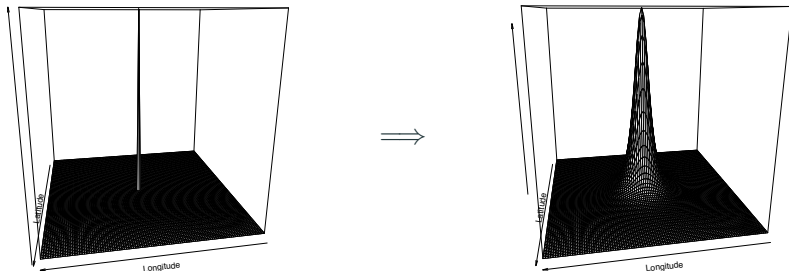
- A photon i from a source j spreads around it as

$$\mathbf{x}_i | E_i \sim \mathcal{N}(\boldsymbol{\mu}_j, \sigma_{E_i}^2 I_2), \quad \boldsymbol{\mu}_j \in \mathcal{X}.$$

- The spectral information from the sources is taken as

$$E_i \sim \text{Part}(\lambda_s, E_{\min}, E_{\max}), \quad \lambda_s \in (1, 4).$$

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Unknown Parameters

$\boldsymbol{\mu}_j$: location of the source j
 λ_s : spectral parameter

Known Parameters

$\sigma_{E_i}^2$: variance parameter

Modelling $s(\cdot)$: some aspects to consider

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Multiple sources model

$$s(\mathbf{x}_i, E_i | \mathcal{F}, \lambda_s) = p(\mathbf{x}_i | E_i, \mathcal{F}) g(E_i | \lambda_s),$$

where

$$p(\mathbf{x}_i | E_i, \mathcal{F}) = \int \phi(\mathbf{x}_i | \boldsymbol{\mu}, \sigma_{E_i}^2 I_2) \mathcal{F}(d\boldsymbol{\mu}),$$
$$\mathcal{F} \sim \mathcal{DP}(\alpha_s, \mathcal{F}_0),$$

with

$$\mathcal{F}_0(\boldsymbol{\mu}) = \mathcal{U}(x_{min}, x_{max}) \times \mathcal{U}(y_{min}, y_{max})$$

Modelling $s(\cdot)$: an alternative representation

- The model can be rewritten as

$$s(\mathbf{x}_i, E_i | \boldsymbol{\mu}, \lambda_s, \boldsymbol{\pi}^s) = \sum_{j=1}^{\infty} \pi_j^s \phi(\mathbf{x}_i | \boldsymbol{\mu}_j, \sigma_{E_i}^2) p(E_i | \lambda_s),$$

$$V_j \sim \text{Beta}(1, \alpha_s), \quad \pi_1^s = V_1, \quad \pi_j^s = V_j \prod_{k=1}^{j-1} (1 - V_k),$$

$$\boldsymbol{\mu}_j \sim \mathcal{U}(\mathcal{X}), \quad \lambda_s \sim \mathcal{U}(1, 4).$$

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 1. with BNP, $K \rightarrow \infty$ as $n \rightarrow \infty$: the number of clusters grows with the sample size.
 2. Simulation algorithm for BNP are simple to implement and explore the parameter space faster than the reversible jump MCMC.

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- it has an **irregular and unpredictable behaviour**;

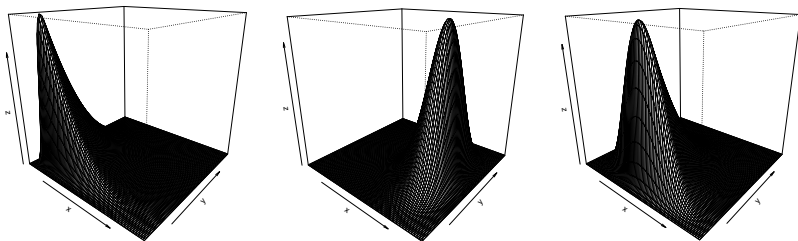
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- it has an **irregular and unpredictable behaviour**;
- it tends to be **smoother than the sources**;
- **no parametric models are available** to account for it.

The B-spline basis function



- For $x \in \mathbb{R}$, a **B-spline basis function** of order m is defined as

$$B_m(x|\boldsymbol{\xi}) = \frac{x - \xi_1}{\xi_{m+1} - \xi_1} B_{m-1}(x|\boldsymbol{\xi}_{1:m}) + \frac{\xi_{m+1} - x}{\xi_{m+1} - \xi_2} B_{m-1}(x|\boldsymbol{\xi}_{2:(m+1)}),$$

where $B_1(x|a, b) = I(a \leq x \leq b)$.

- $B_m(\cdot|\cdot)$ is always positive, unimodal and simple to normalize.

Modelling $b(\cdot)$: a (Bayesian) nonparametric approach

- Given $\mathbf{l}_j = (l_{j1}, \dots, l_{j5})$ and $\mathbf{b}_j = (b_{j1}, \dots, b_{j5})$, we define

$$\mathcal{P}(\mathbf{x}_i | \mathbf{l}_j, \mathbf{b}_j) \propto B_4(x_i | \mathbf{l}_j) B_4(y_i | \mathbf{b}_j).$$

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Our proposal

$$b(\mathbf{x}_i, E_i | \mathcal{G}, \lambda_b) = k(\mathbf{x}_i | \mathcal{G}) g(E_i | \lambda_b),$$

where

$$k(\mathbf{x}_i | \mathcal{G}) = \int \mathcal{P}(\mathbf{x}_i; \mathbf{l}, \mathbf{b}) \mathcal{G}(d\mathbf{l}, d\mathbf{b}), \quad \mathcal{G} \sim \mathcal{DP}(\alpha_b, \mathcal{G}_0).$$

Background model: an alternative representation

- The model can be rewritten as

$$b(\mathbf{x}_i, E_i | \mathbf{l}, \mathbf{b}, \lambda_b, \boldsymbol{\pi}^b) = \sum_{j=1}^{\infty} \pi_j^b \mathcal{B}_4(x_i | \mathbf{l}_j) \mathcal{B}_4(y_i | \mathbf{b}_j) g(E_i | \lambda_b),$$

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$$\lambda_b \sim \text{Unif}(1, 4).$$

Distinguish between sources and background

Proposition

Let X be a random variable with a density function corresponding to $B_m(\cdot|\xi)$. Then

$$\text{Var}(X) = \frac{\sum_{p=1}^m \sum_{q=p+1}^{m+1} (\xi_p - \xi_q)^2}{(m+1)^2(m+2)}.$$

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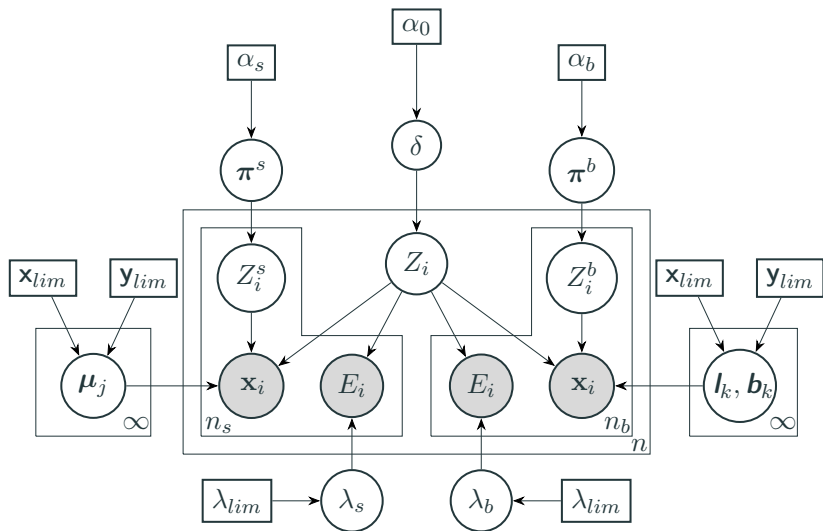
- We impose a constraint $\forall j$ such that

$$\frac{\sum_{p=1}^m \sum_{q=p+1}^{m+1} (\xi_{jp} - \xi_{jq})^2}{(m+1)^2(m+2)} > \psi,$$

with $\xi_j = \{l_j, \mathbf{b}_j\}$ and, given $c > 1$,

$$\psi = c \cdot \max_i \sigma_{E_i}^2.$$

The statistical model: a graphical representation



A suitable MCMC algorithm

- Let

$$\mathcal{S}^{(t)} = \{i = 1, \dots, n : Z_i^{(t)} = 1\} \text{ and } \mathcal{B}^{(t)} = \{i = 1, \dots, n : Z_i^{(t)} = 0\}.$$

- We admit at most k_s components for s and k_b components for b .

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 1. pull photons into $\mathcal{S}^{(t)}$ and $\mathcal{B}^{(t)}$ and update $\delta^{(t)} | \dots \sim \text{Beta}(\alpha_0 + |\mathcal{S}^{(t)}|, \alpha_0 + |\mathcal{B}^{(t)}|)$;

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2. update the weights

$$V_j | \mathcal{S}^{(t)} \sim \text{Beta}(n_j^{(t)} + 1, \sum_{k>j} n_k^{(t)} + \alpha_s) \implies \pi_j^{s^{(t)}} | \mathcal{S}^{(t)}, \quad j = 1, \dots, k_s,$$

$$U_j | \mathcal{B}^{(t)} \sim \text{Beta}(n_j^{(t)} + 1, \sum_{k>j} n_k^{(t)} + \alpha_b) \implies \pi_j^{b^{(t)}} | \mathcal{B}^{(t)}, \quad j = 1, \dots, k_b.$$

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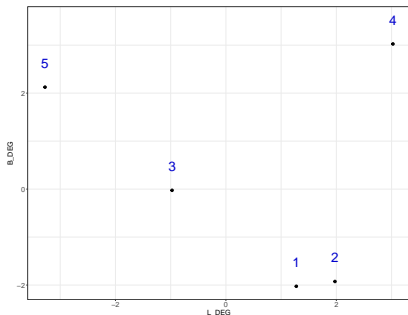
$$U_j | \mathcal{B}^{(t)} \sim \text{Beta}(n_j^{(t)} + 1, \sum_{k>j} n_k^{(t)} + \alpha_b) \implies \pi_j^b | \mathcal{B}^{(t)}, \quad j = 1, \dots, k_b.$$

3. update

$$\begin{aligned} (\boldsymbol{\mu}_j, \lambda_s)^{(t)} | \mathcal{S}^{(t)}, \dots & \quad \forall j = 1, \dots, k_s, \\ (\boldsymbol{l}_j, \mathbf{b}_j, \lambda_b)^{(t)} | \mathcal{B}^{(t)}, \dots & \quad \forall j = 1, \dots, k_b. \end{aligned}$$

Application on a simulated dataset

- Let \mathcal{D} be a $200 \times 200 \times 25$ array:
 - > $\mathcal{X} = (-4.975, 5.025) \times (-4.975, 5.025)$; each spatial bin is large 0.05.
 - > Energy divided into 25 log10-spaced bins in the range $(1\text{GeV}, 316.2278\text{GeV})$
- The dataset consists in a background component and 5 sources in the following locations:



Application on a simulated dataset

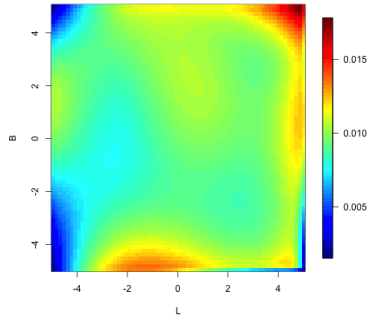
- We sample the counts from each source using a tabulated Point Spread Function and differential flux

$$\frac{\partial F}{\partial E} = F_0 \left(\frac{E}{E_0} \right)^{-\lambda}, \quad F_0 = 1 \cdot 10^{-9}, \quad \lambda = 2, \quad E_0 = 1 \text{ GeV}.$$

- A subset of 10000 photons is used.
- Hyperparameters are chosen to be as follows:

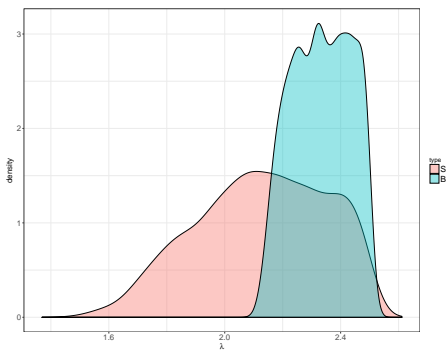
$$\alpha = 1, \quad \alpha_s \sim \text{Gamma}(9, 3) \quad \alpha_b = 1.$$

Density estimation



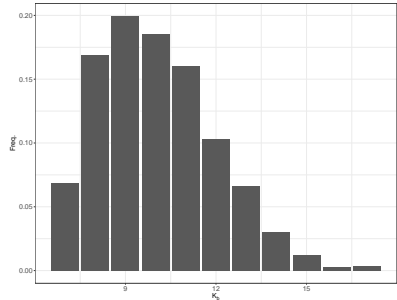
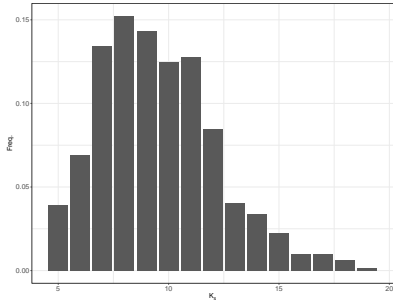
Posterior results: spectral parameters

- The spectral parameters λ_s and λ_b are.



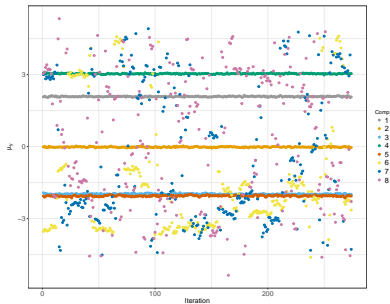
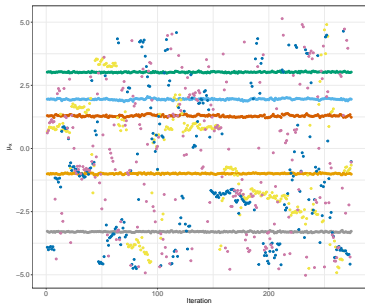
Posterior results

- Number of active components inside the two mixtures after burn-in:



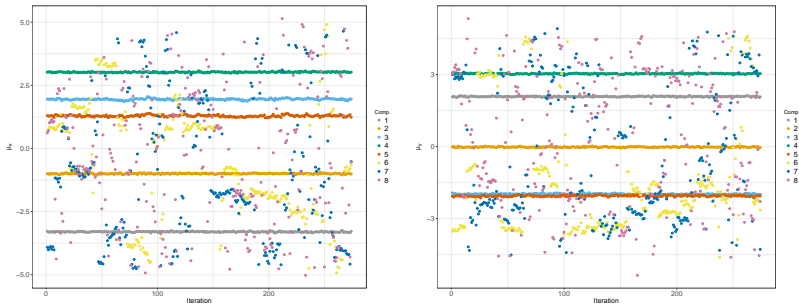
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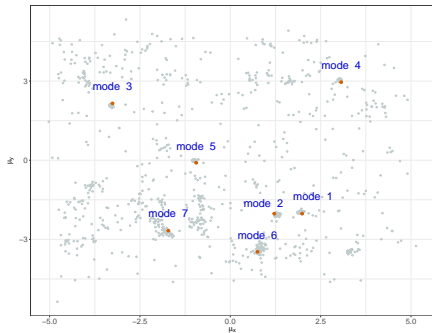
- Given $K_s = \arg \max_k \sum_t I(K_s^{(t)} = k)$, the draws from the posterior distribution of μ under K_s are:



A post-processing algorithm to quantify the information from the posterior distribution of μ is required.

Post processing algorithm: stage 1

- $\{\mu_1^{(t)}, \dots, \mu_{K_s}^{(t)}\}$ be the set of draws from the posterior distribution of μ when the number of active clusters is K_s .



- fit a nonparametric density (or alternatively a 3D-histogram) to determine the most relevant points in the previous map: $(\mathbf{m}_1, \dots, \mathbf{m}_p)$.

Post processing algorithm: stage 2

- For each $\boldsymbol{\mu}_k^{(t)}$, find the point such that

$$\min_{j=1,\dots,K_s} \|\boldsymbol{\mu}_k^{(t)} - \mathbf{m}_j\| < r, \quad (1)$$

where r is a given threshold.

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- If there exists j which satisfies (1), label $\boldsymbol{\mu}_k^{(t)}$ as j .

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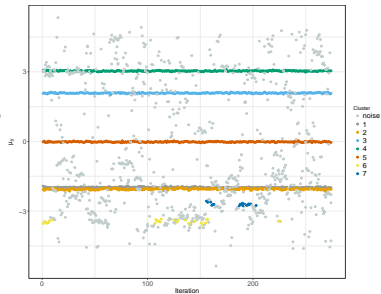
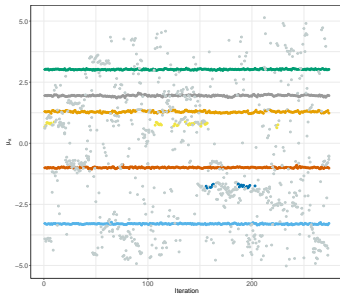
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- If no j satisfies (1), label $\boldsymbol{\mu}_k^{(t)}$ as *noise*.

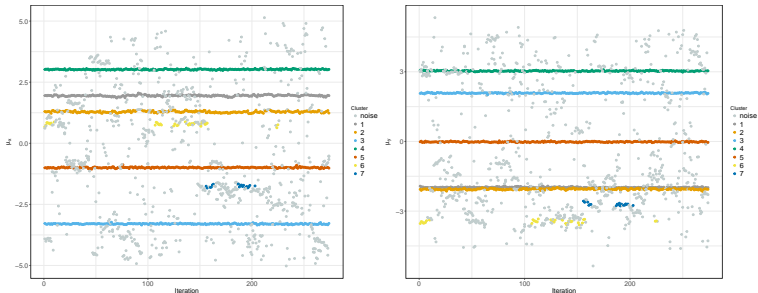
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- The new labels can be applied also to $(\pi_1^s, \dots, \pi_{K_s}^s)^{(t)}$ to have an estimate on the intensity of each cluster.

Post processing algorithm: stage 2

cluster	#counts	$\mathbb{E}(N \dots)$	2.5%	25%	75%	97.5%	$\mathbb{P}(\text{source})$
1*	136	215.631	150.475	196.000	238.000	274.000	1.000
2*	166	182.073	123.000	162.250	205.750	237.950	0.956
3*	160	185.511	147.650	173.250	198.000	225.000	1.000
4*	138	231.967	178.825	211.250	252.000	282.350	1.000
5*	149	220.270	173.825	206.000	234.750	263.350	1.000
6	//	19.324	1.000	10.250	29.000	45.350	0.124
7	//	43.056	23.425	34.500	51.500	64.575	0.066

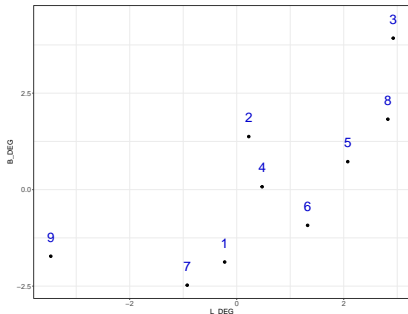
*: the cluster coincides with a real source.

A second simulated dataset

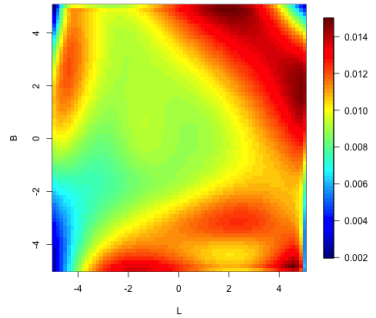
- A subset of 10000 photons is used.
- Hyperparameters are chosen to be as follows:

$$\alpha = 1, \quad \alpha_s \sim \text{Gamma}(9, 3) \quad \alpha_b = 1.$$

- The dataset consists in a background component and 9 sources in the following locations:

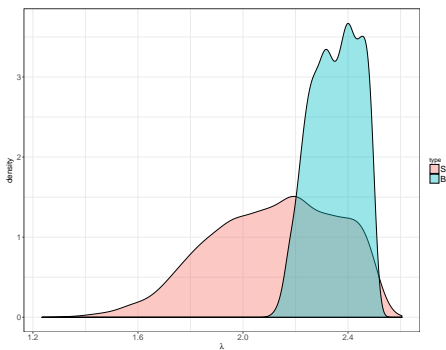


Density estimation



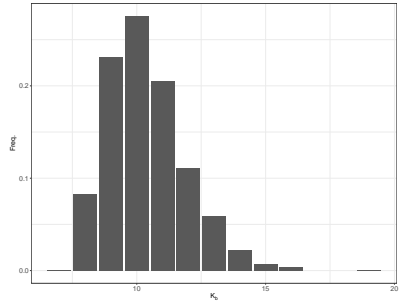
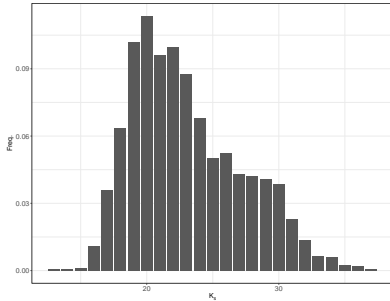
Posterior results: spectral parameters

- The spectral parameters λ_s and λ_b are.

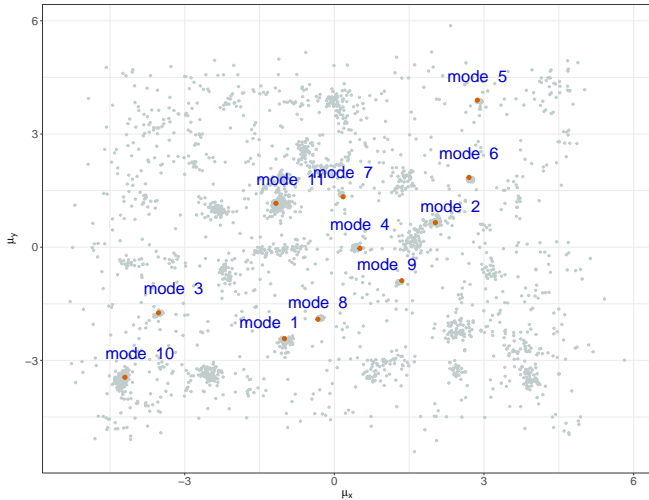


Posterior results: number of components

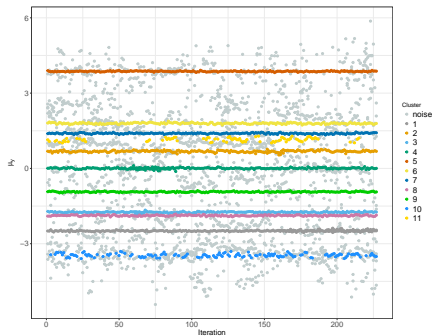
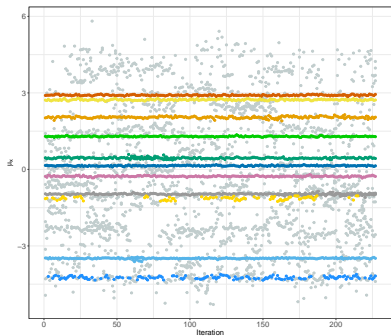
- Number of active components inside the two mixtures after burn-in:



Applying the post processing algorithm, step 1



Applying the post processing algorithm, step 2



Results

cluster	#counts	$\mathbb{E}(N \dots)$	2.5%	25%	75%	97.5%	$\mathbb{P}(\text{source})$
1*	138	202.295	142.000	186.000	222.000	252.000	1.000
2*	163	145.190	105.500	134.000	158.000	180.000	0.996
3*	138	174.956	135.650	163.000	186.500	206.700	1.000
4*	148	210.665	156.900	197.000	224.000	253.000	1.000
5*	126	184.093	131.000	167.000	201.500	234.000	1.000
6*	139	165.066	119.650	151.500	179.000	205.000	1.000
7*	141	191.802	140.650	178.500	208.000	241.350	1.000
8*	141	196.612	148.600	184.500	211.000	238.700	1.000
9*	160	214.907	158.300	202.000	230.000	258.700	1.000
10	//	36.884	10.125	31.000	45.000	62.000	0.643
11	//	41.057	14.350	27.750	51.750	91.300	0.388

*: the cluster coincides with a real source.

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- Our method is capable of:
 1. reconstructing the background component;
 2. locating the possible sources in the map;
 3. quantifying their intensities.
- Even if the posterior distribution of the source model parameters is multimodal, we can quantify the intensity of each mode and estimate its probability of being a source.

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